



Manc & Mancium Whitepaper 1.02
June 2022

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This whitepaper is a working document that is subject to review and changes

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This whitepaper does not constitute any investment advice, financial advice, trading advice or recommendation by manc or mancium, its affiliates, or its respective officers, directors, managers, employees, agents, advisors, or consultants on the merits of purchasing mancium tokens nor should it be relied upon in connection with any other contract or purchasing decision.

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This whitepaper does not constitute a prospectus or financial service offering document and is not an offer to sell or solicitation of an offer to buy any security, investment products, regulated products, or financial instruments in any jurisdiction. Mancium (MANC) tokens are not being structured or sold as securities in manc. Owners of mancium (MANC) tokens are not entitled to any rights in manc and or any of its affiliates, including any equity, shares, units, royalties to capital, profit, returns or income in manc or any other company or intellectual property associated with manc.

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Views of Manc and Mancium

The views and opinions expressed in this whitepaper are those of manc or mancium and do not reflect the official policy or position of any government, quasi-government, authority or public body (including but not limited to any regulatory body) in any jurisdiction. This whitepaper has not been reviewed by any regulatory authority.

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Graphics

All graphics included in this whitepaper are for illustrative purposes only. In particular, graphics with price references do not translate into actual pricing information.

Risk statements

Purchasing mancium (MANC) tokens involves substantial risk and may lead to a loss of a substantial or entire amount of the money involved. Prior to purchasing mancium (MANC) tokens, you should carefully assess and take into account the risks, including those listed in any other documentation.

A purchaser should not purchase mancium (MANC) tokens for speculative or investment purposes. Purchasers should only purchase mancium (MANC) tokens if they fully understand the nature of the mancium (MANC) tokens and accept the risks inherent to the mancium (MANC) tokens.

Cryptographic tokens may be subject to expropriation and/or theft; hackers or other malicious groups or organizations may attempt to interfere with our system/network in various ways, including malware attacks, denial of service attacks, consensus-based attacks, Sybil attacks, smurfing, and spoofing which may result in the loss of your cryptographic tokens or the loss of your ability to access or control your cryptographic tokens. In such event, there may be no remedy, and holders of cryptographic tokens are not guaranteed any remedy, refund, or compensation.

The regulatory status of cryptographic tokens and digital assets is currently unsettled, varies among jurisdictions and subject to significant uncertainty. It is possible that in the future, certain laws, regulations, policies or rules relating to cryptographic tokens, digital assets, blockchain technology, or blockchain applications may be implemented which may directly or indirectly affect or restrict cryptographic token holders' right to acquire, own, hold, sell, convert, trade, or use cryptographic tokens.

The uncertainty in tax legislation relating to cryptographic tokens and digital assets may expose cryptographic token holders to tax consequences associated with the use or trading of cryptographic token.

Digital assets and related products and services carry significant risks. Potential purchasers should take into account all of the above and assess the nature of, and their own appetite for, relevant risks independently and consult their advisers before making any decisions.

Professional advice

You should consult a lawyer, accountant, tax professional and/or any other professional advisors as necessary prior to determining whether to purchase mancium (MANC) tokens.

Caution Regarding Forward-Looking Statements

This whitepaper contains certain forward-looking statements regarding the business we operate that are based on the belief of manc and mancium as well as certain assumptions made by and information available to manc and mancium. Forward-looking statements, by their nature, are subject to significant risks and uncertainties.

Forward-looking statements may involve estimates and assumptions and are subject to risks, uncertainties and other factors beyond our control and prediction. Accordingly, these factors could cause actual results or outcomes that differ materially from those expressed in the forward-looking statements.

Any forward-looking statement speaks only as of the date of which such statement is made, we undertake no obligation to update any forward-looking statements to reflect events or circumstances after the date on which such statement is made or to reflect the occurrence of unanticipated events.

Executive Summary

Introduction

Manc is a technological enterprise that seeks to merge the gaming world with blockchain technology, using video games themselves as the vehicle. MANC is adapting all its games to metaverse philosophy, step-by-step, and is ahead of all its counterparts. MANC invites gaming entrepreneurs, tech aficionados, independent investors and developers to take part in this emerging future with ownership of a key piece to MANC's ecosystem: Mancium. Building on MANC's previously successful projects in both blockchain technology and innovations in the gaming industry, MANC is targeting affiliations to carry out greater, more global projects.

More than 3 billion people play video games. That's more than one-third of the Earth's population. It's a \$170+ billion industry with 20% annual growth. An enormous amount of value is created every day by developers and players alike. Until now, there has been no convenient way for players to monetize that value.

With Manc Games, you no longer must be a professional to make money playing video games.

Using an ERC20-compliant cryptographic token called the Mancium (MANC), Manc Games provide a comprehensive game economy that uses the power, trust, and transparency of blockchain to facilitate economic transactions both within, between, and beyond our video games.

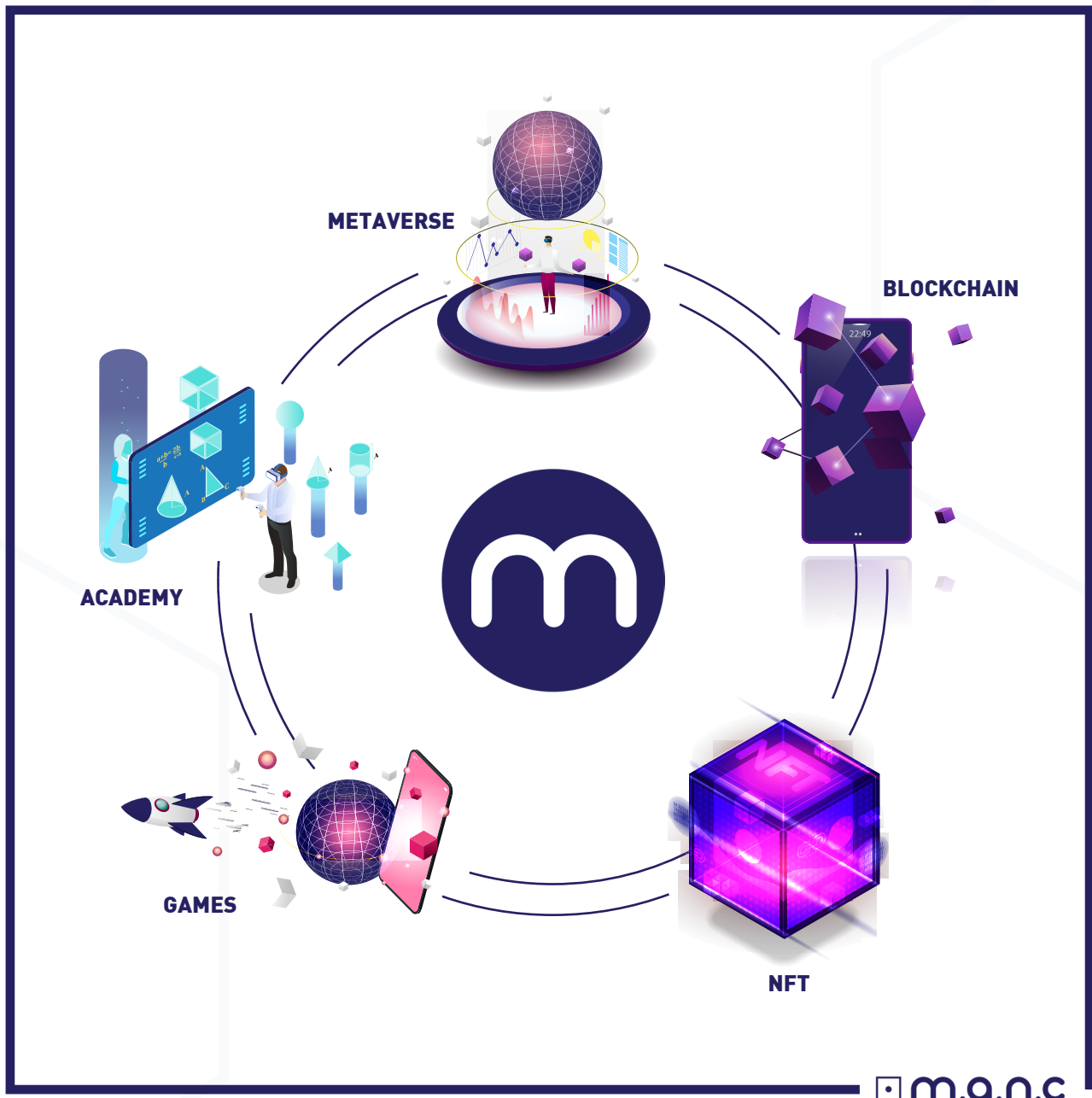
Player's stake Manc on their gameplay. They can win them from opponents, move them from one Manc Game to another, build their winnings, then cash in by withdrawing and selling their Manc on cryptocurrency exchanges - just like ether or bitcoin.

The Mancium's value is based on its utility - players need Mancium to play and win more - and scarcity - the final amount has been fixed forever. With a growing player base and more Manc Games in the pipeline, demand for Mancium is set to increase.

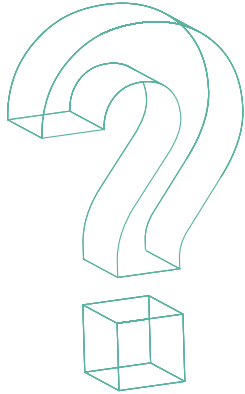
And, unlike other attempts to crypto-monetize gameplay, we are not relying on others to create great gaming content. We are doing it ourselves.



The Manc Ecosystem



Problem



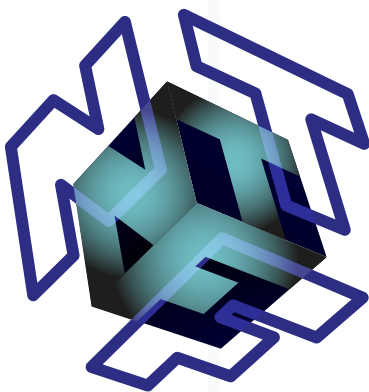
Blockchain technology offers many great opportunities to the gaming world, but there are limitations standing in the way of merging these ideas. These limitations are largely due to the lack of consistent use of blockchain technologies within the games themselves. Gamers have shown interest in being a part of gaming companies, alongside developers, but lack a comprehensive platform in which to do this. By creating and opening up this comprehensive platform, Mancium offers the opportunity for everyone to be a part of in the development of games and gaming technologies.

Tokenization



Gamers use in-game tokens, tickets, and currencies to level up, upgrade characters and access special features in the games. Among others, the blockchain world offers tokens for gamers to be used in place of the in-game currencies and permits gamers to exchange them in cryptocurrency exchanges.

NFT



A non-fungible token (NFT) is a unit of data stored on a digital ledger, called a blockchain, that certifies a digital asset to be unique and therefore not interchangeable.

While NFT was initially associated with the acquisition of physical works of art, it is now gaining popularity in the world of gaming.

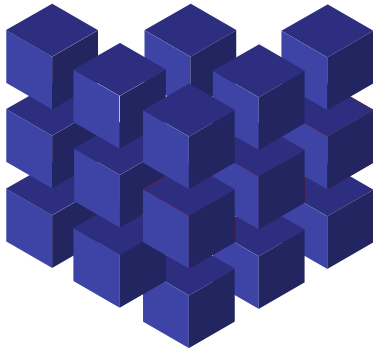
Gamers personalize, trade, and collect items, skins, and characters in online games.

There are also platforms based on traditional finance technology that have been established for this purpose and are used by millions of users.

NFT technology allows gamers to purchase and exchange customizable game items and curate a collection of other gamers' items.

Decentralization

Decentralization is another benefit of blockchain technology.



Today, in-game items can fetch a lot of money. However, gamers cannot actually own these items as, in their current state, these games are centralized. Thanks to the decentralized structure offered by blockchain technology, gamers can now claim full ownership of game items and trade on blockchain-based marketplaces. This gives gamers the chance to exercise genuine ownership of game items, thus encouraging gamers to play and invest more.

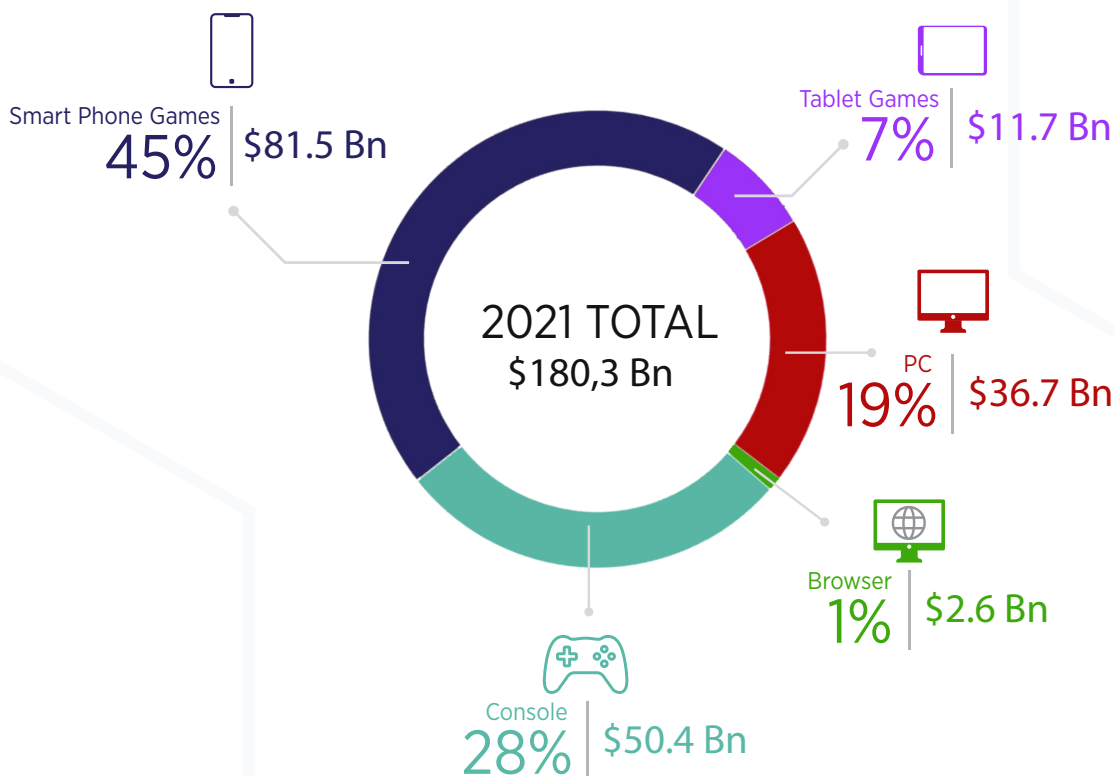
In a centralized system, game developers can face game downtime and data security problems when a server goes down. A decentralized system will allow developers to overcome these problems and improve both data security and user experience.



Global Game Market

The gaming industry is expanding rapidly, with interest in gaming rising at a steady, daily pace. As a result, more gaming companies are attracting investments which is leading to more and more competition within the market sector. Projects are reaching larger audiences thanks to the advances in technology offered using the blockchain. In addition to fundraising, the system allows communities to create emotional and personal bonds with the projects they love and support.

The mobile gaming market is expected to register a CAGR of 12.3% during the forecast period, 2021 - 2026. The growing smartphone penetration and technology advancement with the increasing adoption of trending technologies for developing games are major factors in developing the mobile gaming industry.



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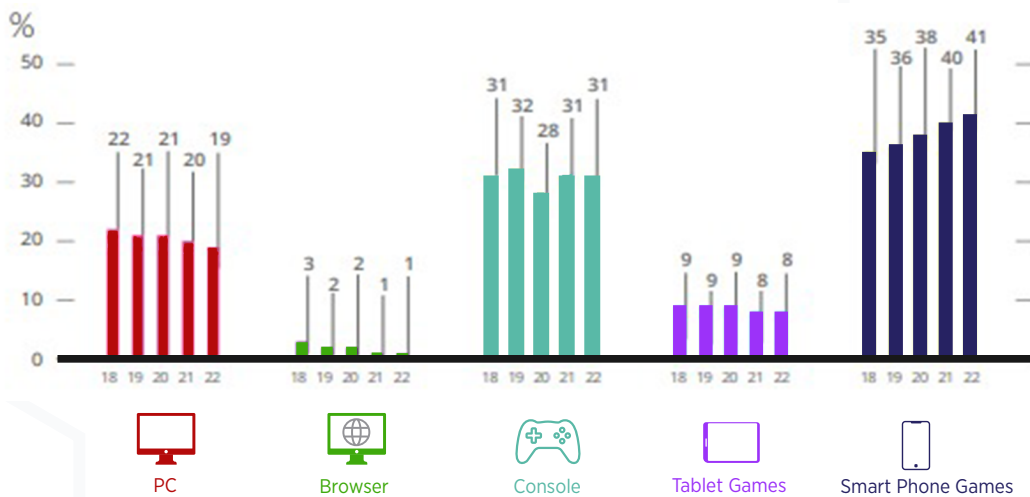
The gaming industry worldwide is expanding, and smartphone is playing a significant role in this expansion.

The development of mobile games has resulted in scalability for the gaming industry. Platforms like Facebook and Instagram have also started to develop innovative mobile games to ensure high product differentiation and benefit from engaging games to enhance their advertisement strategies.

Smartphone hardware capabilities have rapidly increased during the last couple of years. According to Unity Technologies, the better mobile chipsets provide greater performance with less battery drain, powering higher screen resolutions on display sizes that now average 6 inches. Furthermore, according to Ericsson, 5G allowed for incredible speeds (20 x 4G) and low latency (20 ms to 5 ms). Because of that, the market sees more and more high-production-value AAA-quality mobile games.

In-game purchase, i.e., the option to purchase additional privileges within the games, is a significant revenue-generating channel for the mobile gaming industry. The flexibility for in-game payment methods is also facilitating the growth of mobile gaming revenues worldwide.

Global Games Market Revenue per Segment



Revenue total	2018	2019	2020	2021	2021
Bn \$	138.7 \$	148.8 \$	159.3 \$	178.2 \$	196.0 \$

Higher Growth Through Education

The software development ecosystem and industry is in need of more and more educated and qualified developers every day, especially when it comes to the development of games.

Many independent developers and semi-professional initiatives cannot go forward with their projects due to a lack of technical experience, or from lacking the know-how to commercialize their projects.

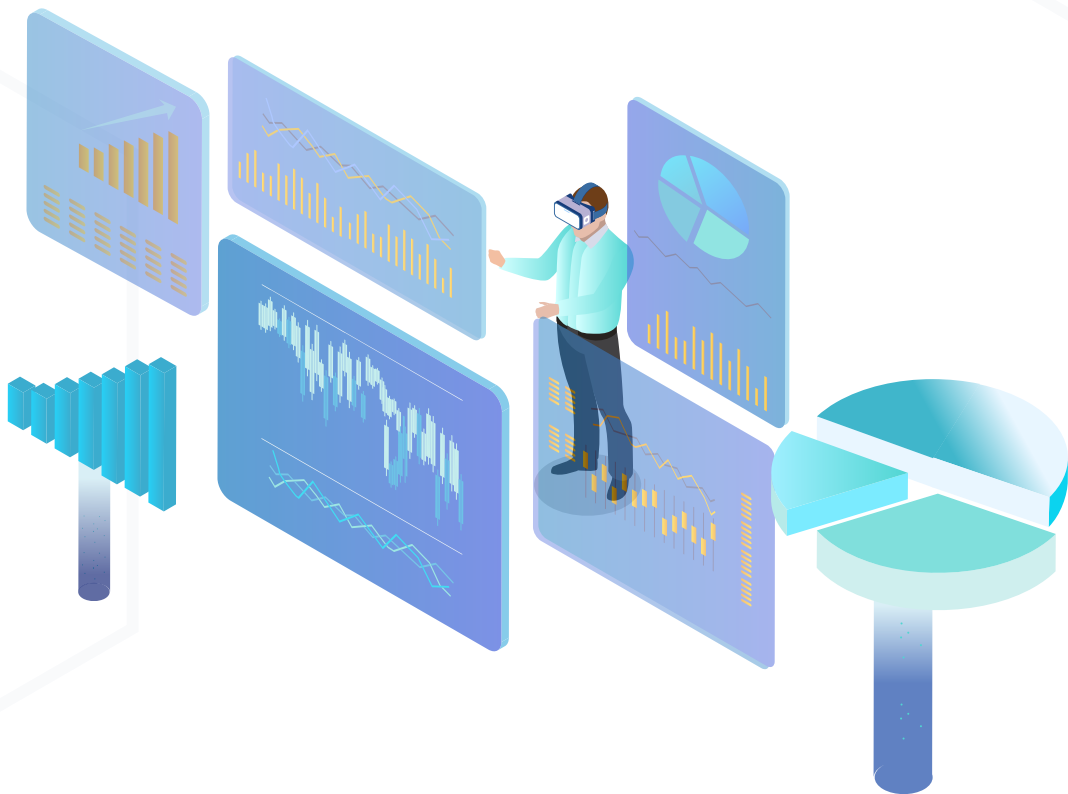
The fact that this industry is growing at such a rapid pace implies that there needs to be more developers, as well as more guidance for new developers who want to be a part of the industry.

Our Strategy

To tackle the challenges above, we are offering products along four verticals:

1. Market
2. Metaverse
3. Play-to-earn
4. Academy

Our strategy is to leverage market and in-app solutions as the primary tool for driving adoption, and user acquisition while building trading, play-to-earn, and academy solutions. Our NFT collections are a value-added service that enables users to access the metaverse experiences. Day by day our game publisher hub will grow by our games, manc Academy's developments, and 3rd party apps. Furthermore, our market base will enlarge by added games and the benefits our platform serves. This strategy creates and self-sustains a virtuous cycle: market channels bring users onto the platform, whereas trading and other services generate revenue that can be reinvested into apps and used to build the ecosystem to offer full suite in-game and crypto services.



Commitment to Security & Compliance

Audit Summary

InterFi team has performed a line-by-line manual analysis and automated review of smart contracts. Smart contracts were analyzed mainly for common contract vulnerabilities, exploits, and manipulation hacks.

According to the audit:

Mancium's solidity source code has **LOW RISK SEVERITY**
Mancium's smart contract has an **ACTIVE OWNERSHIP**
Mancium's centralization risk correlated to the active owner is **LOW**

Be aware that smart contracts deployed on the blockchain aren't resistant to internal exploit, external vulnerability, or hack. For a detailed understanding of risk severity, source code vulnerability, exploitability, and audit disclaimer, kindly refer to the audit.

Contract address: 0xE0c05ec44775e4AD62CDC2eEcdF337aA7A143363

Blockchain: Ethereum Chain

Verify the authenticity of this report on InterF's GitHub: <https://github.com/interfinetwork>

Audit Report: <https://github.com/interfinetwork/smart-contract-audits/>

CERTIFICATE OF COMPLIANCE

SMART CONTRACT AUDIT BY [HTTPS://INTERFI.NETWORK](https://interfi.network)

Hereby proudly presented to

Mancium

for complying with

InterFi Echelon Blockchain Security Architecture

This certificate is only valid for Ethereum Chain contract

0xE0c05ec44775e4AD62CDC2eEcdF337aA7A143363



Manc Solutions Overview

Below is an overview of the products we offer along six verticals:

1. **Mancium:** Our native blockchain solution ERC-20-based token that is used in Manc ecosystem.
2. **Metaverse:** Meta versions of Manc Games and NFT Collection.
3. **Market:** Mancium market drives people to make in-app purchases with extra benefits and unique specifications.
4. **Play to Earn:** Players no longer must be professionals to make money playing video games.
5. **Academy:** Manc Academy.
6. **Trading:** CEXs.



Milestones

2008

January

Group is founded to work on several business models involving existing forms of technologies, on e-trade, CMS, digital media, stream and gaming.

2013

May

First web-based game released.

October

Develop crypto e-trade platform with international fintech company Credit Info, Enigma.

2017

March

Started r-de studies on a model that will bring adtech and blockchain together.

2019

February

Manc have been founded developing mobile game apps and achieve success to merge blockchain technology with gaming industry

May

Team members and advisors determined to develop strategic business plan.

2020

January

First mobile application has been published

August

World's first voice (audio) chat enabled virtual board game has been released

2021

January

Education concept, web-based game app is published (Bil Kazan Oyna - Soru Bil Kazan)

November

Second voice (audio) chat enabled virtual board game has been released

Roadmaps

2022

- January**
Mancium is introduced
- February**
Mancium ICO Phase starts
Third mobile game app is published
- March**
Mancium ICO Phase ends
- April**
Mancium is listed on two CEXs
- June**
Global version of Rummikub Social is release.
- July**
ONumbers NFT collection which is linked to current board games will be dropped
- August**
Mobile app version of Bil Kazan Oyna will be published
- September**
Mancium (Manc) Market will begin to service
- October**
Mancpac will be released
- December**
Publish two brand new games

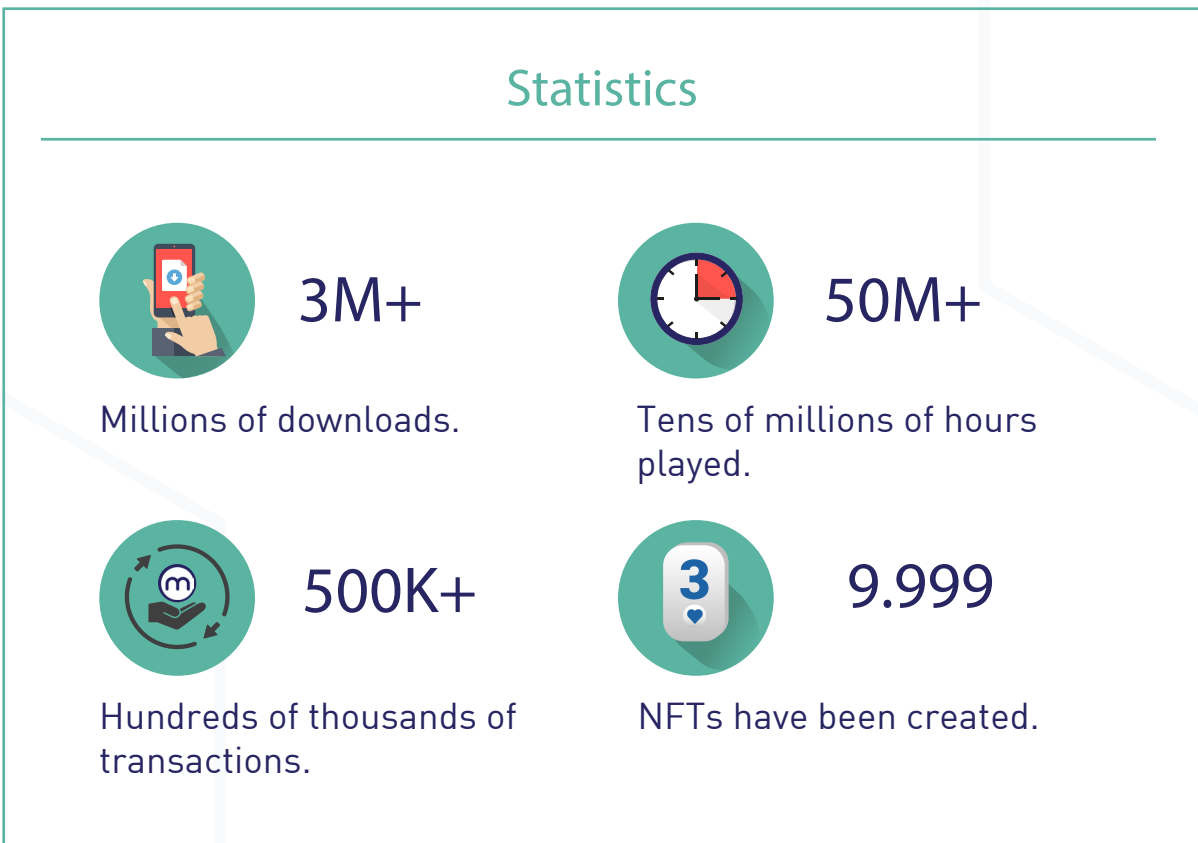
2023

- January**
Launch Manc Academy
Second NFT collection will be published
- March**
Two Brand New Games will be published
- April**
Manc Academy starts to sessions
- June**
Two brand new games will be published
- July**
Meta versions of Okey Muhabbet and 101 Muhabbet begin Beta Tests
- August**
Third NFT Collection will be released
- September**
Manc Academy creates its game hub
- November**
Manc Academy release its first game

Manc Games

MANC, the fastest-growing initiative in Turkey and the MENA region, has already reached millions of users with its mobile games. MANC is now adapting its games, along with other projects, to be compatible with Metaverse and blockchain technology.

MANC turns classic games into mobile applications with unique perspectives and visionary scenarios. MANC games (and other applications) have been downloaded by millions of users across 23 countries, with an expected growth rate to achieve 25+ million downloads by 2023.



Manc Games has already released three games in Google Play and Appstore and the countdown has started for the release of another game in the 3rd quarter of 2022. In addition to these mobile games, six other games are still in the development process. In the meanwhile, Manc is creating meta versions of its published games.

There is one published NFT collection -named ONumbers- linked to the three published games, and several are in the development process to be released synchronously at the time of the release of the other games.

OKEY[®] MUHABBET



Okey is one of the most played board games of all time and Okey Muhabbet is the first mobile application in the world that allows voice chat. In Okey Muhabbet, where hundreds of thousands of people are active at the same time. You can chat as in the physical environment while playing Okey Muhabbet. You can play and spend your time with your friends. Although you can catch the opportunity of meeting new people. Okey Muhabbet; The World's first boards game with voice chat!

101[®] MUHABBET



101 is one of the most played board games of all time and 101 Muhabbet is the first mobile application version in the world that allows voice chat. In 101 Muhabbet thousands of people are active at the same time and they play 101 while they're chatting bu voice. You can chat as in the physical environment while playing 101 Muhabbet. You can play and spend your time with your friends. Although you can catch the opportunity of meeting new people. 101 Muhabbet; The World's first boards game with voice chat!

RUMMIKUB[®] social

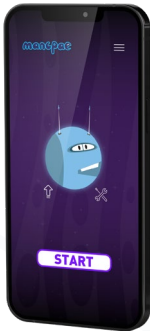


Rummikub is one of the most played board games in the world based on the Okey game played in Anatolia. This game is extremely fun and can be played with 2 or 4 people. Each player takes 14 tiles and places them on his rack. In order to place tiles on the table, each player must make an initial play of at least 30 points in one or more sets. Play continues until one player empties his rack. The game is on the way.



bil kazan oyna

How about turning your knowledge into cash? You can challenge multiple competition modes, whether you're alone, with friends, or by heading out in the arena and challenging millions. Earn as much as you know, put your name on the weekly leaderboards. Winning has never been easier! Available on August 2022!



mancpae

Are you ready to dive into the mancland meta-city? Travel the mancTown, overcome obstacles, gain energy and earn mancium. The healthier you are, the more you can travel. Take care of the health of your mancpac and dust off the mancland meta-city. Remember that who travels a lot earns a lot.



miskett

Building a huge city won't be easy. When you're performing the tasks you've been given, you have to think like an engineer, when you're designing your city, you've to be like an architect. You have to be better than your opponents and work all the time. After resolving every difficult task, you will get a great reward to improve your city moreover. Solve the puzzle, build your city and get the glory. Catch up for it. It will be available on this year...

HAN WARS



Are you ready for real-time-based battles with your opponents? Don't you dare the forget! A horseshoe saves a horse, a commander can save an army. Get a good army, the right commander, and powerful weapons. If you analyzed your opponent correctly and deployed your army with perfect strategy, no one can stand before you. You're the ruler of a state in this wonderful real-time game, and citizens are waiting for good news from you. Intelligence, strategy, and power need to be used correctly together. Come on, show yourself! Coming soon...



HANS' SQUARE

Create your character and head out to Arena! Fight like a true hero and protect your family. Every piece of equipment and every detail is important in this challenge, so watch your diet and training. Hire good trainers and guides, stay out of bad habits. You have to keep improving yourself. Don't forget! 'A warrior seeks to act rather than talk.' You have to be smart and work hard! Be ready, come out and show yourself. The game is on the way

CITY TREASURE



Finding treasure has never been more fun. Feed your centuries-old instinct of discovery with City Treasure. Travel across the real world, discover the treasures around you, protect the treasures you found from other people. Remember, this is a game integrated into the real world. Get into the top 100 in the weekly leaderboard and earn valuable real rewards. Search is beginning soon...

CITI animal



This game introduces people to the love of animals. It aims to meet the needs of shelter and nutrition by donating to stray animals. Choose an animal character and start living life through its eyes. In the meantime, you need to protect your character from bad people and other wild animals on the street. You can buy beautiful accessories for yourself or develop new abilities and stay one step ahead of others. Most of the earnings from the game will be donated to stray animals. Don't you like being part of a social responsibility project when you're playing games easily?



Chef League



Everyone likes to cook, but only chefs cook real meals. Each chef has his secrets and prescriptions he learned from their master. You have to follow the other chefs while they cook, learn their tips, and be better than them. The student becomes the master, right? You have to put the materials you've been given the right way, plan your budget right and be fast. Top of Chef's League is waiting for you. Let's go, let's go!



Manc Solutions - Mancium (MANC)

Token Name : Mancium

Token Ticker : MANC

Contract Address : 0xe0c05ec44775e4ad62cdc2eecd337aa7a143363

Blockchain Protocol : ERC-20

Issuing Entity : Manc & Mindstone Blokchain Labs

Token Total Supply : 100.000.000 MANC

Circulating Supply: 10.000.000 MANC

Vesting Contract : 0x53498b675043a732b60Ebd481B0231Ee312c54fE

Distribution Mechanisms:

ICO & IEO: mancium.io, [Bitci.com](https://bitci.com)

Secondary Distribution: CEX Listings by several CEXs.

Audit & Assessments : Audit Report

In Feb 2022, Manc announced the release of Mancium (\$MANC), the utility token of the Manc Games and the Manc ecosystem.

Mancium properly reflects the decentralized nature of MANC and recognizes the explosive growth of the Manc ecosystem. The Manc ecosystem represents the next major phase in the adoption and utilization of Web3 by hundreds of millions of users.



TOKENOMICS



Pre Sale

MANC brings tokens and investors together in three stages. Investing in an early stage provides more advantages and rewards than doing so at later stages when Mancium will be publicly available.

1. SEED ROUND :	0.35 USD	1. 000.000 MANC
	11.02.2022 Locked for 6 months Total vesting months: 12 %16,66 per month starting month 7	
2.EARLY BIRDS:	0.55 USD	2.000.000 MANC
	17.02.2022 Total vesting months: 4 %25 per month starting 3rd month	
3.SERIES A ROUND:	0.7 USD	3.000.000 MANC
	25.02.2022 Total vesting months: 3 %33,33 per month starting 1st month	
4.PUBLIC SALE:	1 USD	4.000.000 MANC

Holder	Adress	Amount	Locked	Period
Marketing	0x45e00c9f172169e838ba8705b2dfd19c0810a08c	26.000.000	26%	Until June 2023 Total Vesting (Months): 60 1.66% Per Month
Dev & Eco System Growth	0x8ef53153ac027160f37a2e6ac440fae5976b5469	16.000.000	16%	Until June 2023 Total Vesting (Months): 60 1,66% Per Month
LP & Staking	0x5185615a0b6c47e1c4d5a2fcc26a13ae65bd8151	11.000.000	11%	Until June 2023 Total Vesting (Months): 60 1,66% Per Month
Liquidity	0x4df7db39e8165fb4629bac6066ed0bc232333c9e	11.000.000	11%	
Team	0x23f5aaeb0450192aebc9f0530781b3286ac2b2e8	10.000.000	10%	Until June 2023 Total Vesting (month) : 60 1.66% Per Month
Team II	0x698d8548d536d3a5a477eec24aa0d20be118d820	500.000	0,50%	Until June 2023 Total Vesting (month) : 60 1.66% Per Month
Manc Academy	0x33943e3e9df8fa825d1c49f5a613efb95dea195a	7.500.000	7,50%	Until June 2023 Total Vesting (Months): 20 1.83% Per Month
Advisors	0xb0217aee69d152a6ff5bcdf07c1aa941b22d2a9	2.670.000	2,67%	6 Months %16,66 Per Month After 6th Month
Advisors	0x4c53eac7f49b72128aa946f4ee087741adbd419e	2.665.000	2,67%	6 Months %16,66 Per Month After 6th Month
Advisors	0x1176169ae5d0166e196ad81fd60674ce0603341d	2.665.000	2,67%	6 Months %16,66 Per Month After 6th Month

Token Utility

The Mancium (MANC) token is the utility token of Manc Games - our next-generation public blockchain solution. MANC also powers the overall MANC ecosystem, with utility across market platform to purchase in-app items, tickets for tournaments and special games, gain access to some capabilities and supplies in the games, access some features of the Academy as well as the in-app (game) trading of players. Also, The Mancium will be used for staking on gameplay, having unique capabilities in games, and playing Meta versions of Manc Games.

There will be no more tokens than 10.000.000 circulating before June 2023 and the rest will be allocated according to the demand and transaction amounts in Manc Games. The supply of Mancium will be limited and finite to protect their value. Mancium will be the only means of payment for some special features within Manc Games. The final amount of Mancium generated has been fixed forever at 100.000.000.

Our blockchain technology guarantees a transparent and finite supply of Mancium Tokens. Only a maximum of 100.000.000 Mancium will ever exist.

The Mancium utility -players need it to play and win more- and scarcity -the final amount has been fixed forever- mean increasing value for token holders.

With a growing player base and more games coming soon to the Manc Games Platform, demand for Mancium is set to increase, making it an attractive investment opportunity.

The Manc Games business model is like no other gaming business model. It combines the best of classical game economics with the advantages of the new world of cryptocurrency.



Our games are and will be built around the Mancium Token, which is the basic element of Manc Games economics. Mancium is both an ERC20-compliant cryptographic token that runs on the Ethereum blockchain and an in-game digital currency that can be used to purchase digital goods for use within Manc Games.

The Mancium Token is a payment (utility) token that has no speculative value and cannot be classified as a security as it will not generate passive income for the bearer.

However, due to the transparent and open nature of the Ethereum blockchain, it will be tradeable without any control on the game developers' side. Therefore, Mancium Token can be exchanged freely among owners of ERC20-compliant wallets around the globe.

Manc Solutions – Metaverse

Our developer team are working on meta versions of Okey Muhabbet, 101 Muhabbet, and Rummikub. ONumbers and Mancium holders will have a ticket to live this amazing experience.

We will also develop meta versions of other future games except for Bil Kazan Oyna and holders of their NFT collections and/or Mancium will gain access to these versions.

NFT Collections and Games



Rummy tile, Rummikub, Okey and 101 Okey are board games widely enjoyed throughout the world. Their mobile versions Okey Muhabbet and 101 Muhabbet developed by MANC include the voice chat feature, the first example of voice chat Okey in the digital ecosystem. Okey Muhabbet and 101 Muhabbet have been downloaded millions of times by users from all over the globe. The tiles used in 101 Okey and 101 Muhabbet inspired our designers to come up with the idea of our ONumber NFT collection, with its own game concept in it.

After meticulous work, our designers transformed 106 tiles from the games Okey Muhabbet and 101 Muhabbet into a magnificent crypto collection. This collection consists of 9,999 random NFT traits chosen from more than 100,000+ combinations.

ONumbers holders get the chance to win prizes by their collection's variations.

- Gather tiles in same series Win the Prize
- Make a Finished Game in Okey, Win the Prize
- Make a Completed Round in 101, Boom Your Prize

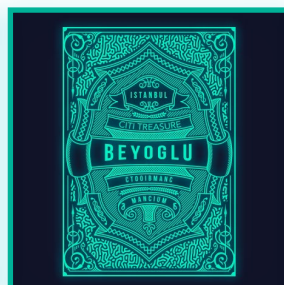
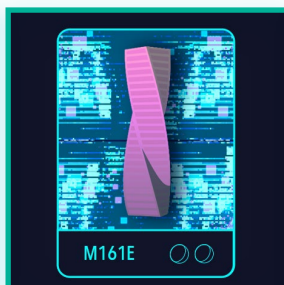
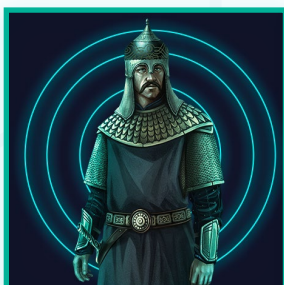
ONumbers holders also have direct pass to Manc Academy.

ONumbers holders will gain millions of gold chips in Manc Games.

ONumbers holders will become premium players of Manc Games and have the right to modify their table, tile, and profile appearances.

ONumbers holders will be a part of a huge community and get the right to play meta versions of Manc Games.

Other NFT Collections



RUMMIKUB
5 6 1 social

101 MUHABBET

OKEY MUHABBET



miskett

HAN  WARS

Manc Solutions - Market

Mancium (Manc) market will allow players and Manc Academy developers to get classic digital items served in in-app purchases with more advantages than in present in-app purchase methods.

Regardless of whether the Mancium is bought from mancium.io or from CEXs, it will be used in the Mancium market. Mancium holders who purchased their Mancium (Manc) from mancium.io will transfer their Mancium through the platform whereas those holders who have bought them from CEXs will use the wallet.

Mancium market will be the only supplier of special commodities and features of Manc Games.



For Instance,

- Players get standard digital goods at a 30%-40% lower rate than classic in-app payment methods in board games.
- Players can purchase some digital assets that are not listed in known app-purchase sections such as diversified player accounts, tickets to tournaments, play-to-earn modes and modified appearance in the game.

In Bil Kazan Oyna, earning money mode is only available by Mancium (Manc).

In Hans Wars and Hans' Square, players can buy items, building types, weapons or goods that are available in the app-purchases section but by Mancium they can get to reach new techs before they are available to other players. For example, let us imagine that in the third world of Han Wars the players are at the Medieval stage. At that stage, all players have access to cavalry soldiers by in-app purchases but they do not have access to the newly-invented cannon guns. A player can use the Mancium market to get access to the technology of building cannon guns in their own workshops and get access to many features before everyone else. All current and future games have such opportunities.

The current gaming market presents favorable conditions that offer the Mancium Market a unique opportunity to function on mobile platforms, as the opportunity to shift power and potential into the hands of players in the growing gaming market will add significant value to their gameplay experience.

Manc Solutions - Academy

All successful projects begin with education, and this is especially true for mobile game development. MANC Academy is our educational platform to give prospective developers the education they need, access to our ecosystem as well as expert advice to create the next generation of games. In addition to accessing our wide range of training modules, students have the autonomy to bring their products together with other stakeholders within the Mancium ecosystem.

The MANC Academy project is an educational platform that provides anyone with an opportunity to improve their skills in coding games or learn these skills from scratch.

It presents an atmosphere for users, developers, and gaming editors to learn, create, play, and interact. In this way, we aim to teach the next generation of eager developers how to do more than just play, but also design and code. Furthermore, we get our students prepared for future Meta technologies by providing specified training for different positions in the market including junior backend developers, senior backend developers, UI/UX designers, game designers/developers, and product managers.

By building an international ecosystem, we offer the new generation of technology professionals an opportunity to invent their own projects in a supportive environment that can provide help to those who need it as well as offer opportunities for potential employment.



Students who have completed their education

- receive internal support as they develop and design their projects,
- receive internal and external support throughout the publication process as they bring finished products to the market,
- are welcomed as a team member to join us in game programming,
- are considered eligible to be Manc Academy representatives in their home countries,
- are considered eligible to be Manc Academy representatives at their universities,
- are offered potential employment opportunities by Manc Academy to take part in the future business planning and workflow of the company.

To support Manc Academy without being a student, you just need to have Mancium.

Manc Academy will release its own games based on its participants' game projects allowing them become a part of Manc Games.

Many developers and semi-pro initiatives develop and design mobile games without having sufficient financial expertise and therefore cannot get support to proceed with their projects.

In addition to the training facilities of Manc Academy, developers who have already developed their games will have assistance to commercialize their products as well as tech know-how to proceed with their projects. Manc Academy, therefore, acts as an incubation center and launchpad for these developers. Mancium holders will also be a part of this enthusiastic environment and gain profit from the growth of the Academy and its end products.



Manc Solutions – Trading

The Mancium (MANC) is listed in several CEX Markets.

It will be tradable and swappable in these CEXs.

Due to the transparent and open nature of the Ethereum blockchain, it will be tradeable without any control on the game developers' side. Therefore, Mancium (MANC) can be exchanged freely among owners of ERC20-compliant wallets around the globe.

Players, holders, investors, and developers can withdraw up to their full balance of Mancium (MANC) from mancium.io and Mancium Market to their personal ether wallets at any time.

The minimum withdrawal amount in mancium.io and Mancium Market will be 100 MANC.

In terms of regulations of Manc serving countries, KYC and AML are obligatory to proceed in mancium.io and Mancium Market.



Manc Solutions – Other Services & Benefits

Manc Membership Packages

There are several membership packages in Manc Games. They can be obtained from in-app purchases, and they have several features and advantages.



Iron Package:

- Iron frame profile
- Iron billard cue in board games
- 10% extra gold chips for in-app purchases of all Manc Games
- 8 play lives instead of 5 in Miskett, Citi Animal
- 3 hints instead of 1 in Citi Treasure
- Priority customer service
- Stake 10 Mancium (Manc) to have Iron Package



Bronze Package:

- Bronze frame profile
- Bronze billard cue in board games
- 15% extra gold chips for in-app purchases of all Manc Games
- 10 play lives instead of 5 in Miskett, Citi Animal
- 5 hints instead of 1 in Citi Treasure
- Priority customer service
- Stake 25 Mancium (Manc) to have Bronze Package



Gold Package:

- Gold frame profile
- Gold billard cue and announcement entrance of Player to Game in board games
- 25% extra gold chips for in-app purchases of all Manc Games
- 13 play lives instead of 5 In Miskett, Citi Animal
- 7 hints instead of 1 in Citi Treasure
- Priority customer service
- Stake 50 Mancium (Manc) to have Gold Package



Platinum Package:

Platinum frame profile

Platinum billard cue, capability to transfer gold chips to other players and announcement entrance of player to game in board games

30% extra gold chips for in-app purchases of all Manc Games

15 play lives instead of 5 in Miskett, Citi Animal

10 hints instead of 1 in Citi Treasure

Priority customer service

Stake 100 Mancium (Manc) to have Platinum Package



Diamond Package:

Diamond frame profile

Diamond billard cue, capability to transfer gold chips to other players, and announcement entrance of player to game in board games

Access right to Meta versions of all games

50% extra gold chips for in-app purchases of all Manc Games

20 play lives instead of 5 in Miskett, Citi Animal

10 hints instead of 1 in Citi Treasure

Priority customer service

Stake 250 Mancium (Manc) to have Platinum Package



Manc Private

Manc Private is a package of premium rewards and benefits tailored for Manc Players and Mancium (Manc) holders with stake minimum of 1000 Mancium (Manc).

Benefits for All Private Members

Priority access to new versions of Manc Games

Priority access to meta versions of Manc Games

Priority access to NFT collections of Manc

Priority access to limited Mancium Market items

Priority access to research reports published by Manc

Inheritance service i.e. assistance with estate handling related to Manc assets

Top Manc events access

Priority customer service

Manc Partnerships and Investments

Investor Deck

1. What is the competitive edge of Mancium?

Mancium is a token that is a part of the growing mobile game company Manc. There are several game tokens that have been used with other companies' games or just a single game whereas Manc has three published games and seven more future games will be released.

2. What is the major problem that Mancium solves, that other coins do not solve?

Mancium solves the major problem of using areas of cryptocurrencies in real life and is a utility in Manc games. Players and members can use Mancium in the Mancium (Manc) Market to get digital properties that have been purchased through in-app purchases.

In addition to that, Mancium creates a chance for people who want to be a part of the mobile app development ecosystem to get trained and give support to developers who lack the requirements of Manc Academy.

3. How is Mancium's solution unique to the problem it solves?

Establishing an Academy, Market and other side parts of Manc Ecosystem is the unique solution to the problem of merging crypto, and blockchain technologies with the mobile game industry.

4. What is the projected growth rate of the value of Mancium, and what evidence supports that projection?

Mancium is linked to Manc Games directly and we our projection on growth of Manc Games in 2022 is %100. Mancium is utility token of Manc Games and its total amount is limited so Mancium's growth will be affected by Manc's penetration.

5. What is the main motivation for an investor to get involved with Mancium and why?

Mancium depends on two basic grounds; the value of Manc and its games and its natural circulation in Mancium (Manc) market by millions of players who already have proceeded in in-app purchases. Mancium has limited tokens forever and that pipeline will increase its value day by day.

6. Is there any unique value that Mancium provides to the community?

Mancium (Manc) keeps investing and researching on new techs and shares its results with all community members. In addition to that, one of the main parts of the Manc ecosystem is Manc Academy which aims to train and bring more members to the community.

7. What is the main reason that Mancium needs to be on public exchanges instead of remaining private to developers?

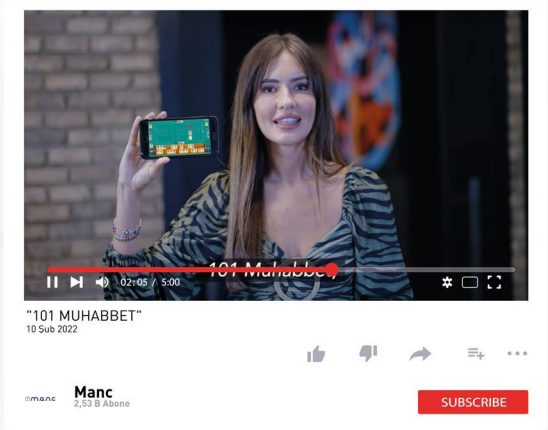
To enlarge the community of Manc and make Mancium available for all its players even if they are not familiar with crypto and blockchain. Public exchange is the most sufficient, secure, and legible way to achieve it.

Global Brand Campaigns



From the day one we publish our first mobile game app Okey Muhabbet we rolled out a global ad campaigns supported by recent sponsorship announcements, to formally introduce the games to consumers around the world.

<https://www.youtube.com/watch?v=2VwCmwwur9g>



We have announced all our games in a row of their publication and we have reached millions of users.

<https://www.youtube.com/watch?v=PUrGUE9nCSE>



In March 2022, Manc run its company branding throught Turkish TV channels and all digital channels with Turkey's most popular voice Okan Bayülgen

<https://www.youtube.com/watch?v=3tWkBz6GURk&list=PLPnE0NleU9aY3Hd5P0kBDlDtcNqZXx-7H&index=5>

Some links and views are as follows:

In February 2022, Manc introduced Mancium token at a global press conference; dozens of Turkish publication and hundreds of international media organizations have made news of Mancium.

 <https://bit.ly/3DZMaWW>

 <https://bit.ly/3ut4yV0>

 <https://bit.ly/3jr8RKh>

 <https://bit.ly/3v7tQHq>

 <https://bit.ly/37HQz52>

 <https://bit.ly/37CyoxB>

 <https://bit.ly/3xgBLVF>

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The Turkish Game Company Manc Games Aims to Take Traditional Games to the Metaverse with Newly Launched Token

February 8, 2022

Based in Turkey and developing globally acclaimed games, Manc Games plans a token launch to grow rapidly in the games industry, training young developers

Manc Games stands out as a mobile software company that has achieved millions of downloads with its previously released games, continuing to expand its repertoire with its team of skillful developers. Under its new business plans for 2022, the company has announced it is now ready to launch its Mancium Token, as promised in the new year.

MANCIUM TOKEN, TO BE AVAILABLE FOR PRE-SALES ON 11 FEBRUARY, HAS A BRAND NEW WEBSITE

Manc Games is fully prepared for its ICO to be held on February 11. Working with a large team, the company recently announced the official website of Mancium Token. The initial offering of the token will take place on February 11 on mancium.io, bringing together it with the investors. All details of the pre-sale, consisting of four stages, are available on Mancium Token's website.

<https://apnews.com/press-release/marketersmedia/business-europe-middle-east-turkey-44577efff2d01565fe84f7fa09e14c44>

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FEBRUARY 08, 2022 PUBLISHED AT 4:59 AM
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Istanbul, Turkey - February 7, 2022 -



<https://www.asiaone.com/business/turkish-game-company-manc-games-aims-take-traditional-games-metaverse-newly-launched-token>



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Feb 8, 2022

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<https://thefinancialcapital.com/news/the-turkish-game-compan-y-manc-games-aims-to-take-traditional-games-to-the-metaverse-with-newly-launched-token/361399>



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By: [Press Release Distribution Service](#)

February 07, 2022 at 20:59 PM EST

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<https://markets.financialcontent.com/ask/news/read/42174596>

FOUNDERS



Halit Emre Aydın

Aydın, as well as founding many technology startups, he became an angel investor and mentored various startups. He is the founder and chief executive officer of Manc along with many other technology companies.



Erol Kansız

Kansız, the architect of many games of quality in Turkey, has been providing consultancy and engineering services especially in the field of mobile strategy games and board games for a long time.



Murat Ezer

Ezer was a long-time senior executive at Turkey's major public banks. After leaving banking ecosystem, he continued to provide financial advice for many holdings and funds.



Murat Koçullu

After graduating from Koç University, Faculty of Business Administration, he completed his master's degree in real estate development at Istanbul Technical University.

He started his career in the Ottoman fund and continued as a manager in various international funds. He has already been involved as an investor in more than one national and international company.



Talha Keleş

As a digital marketing expert, Keleş created the communication strategy of many initiatives and managed the branding processes. Keleş, who stands out especially as a team player of the new generation of digital initiatives, has special experience in this field.

OUR TEAM



HALİT EMRE AYDIN
CEO



EROL KANSIZ
CTO



MURAT EZER
CFO



MURAT KOÇULLU
CPO



TALHA KELEŞ
CMO



A. FURKAN YILDIZ
COO



MUSTAFA EMRE ŞAHİN
BLOCKCHAIN DEVELOPER



ALİ YÜCE
LEAD DEVELOPER



MİHRAB KURT
CLIENT DEVELOPER



ÖMER KARAÖZ
MEDIA DIRECTOR



SEDAT SEVCANCAN
FINANCIAL DIRECTOR



RABİA GERZ
ART DIRECTOR



ASLI BUGAY
CREATIVE DIRECTOR

ADVISORS



TANSEL KAYA
Cryptography & Blockchain
Expert

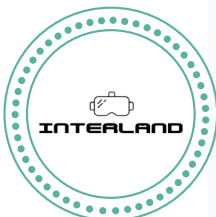
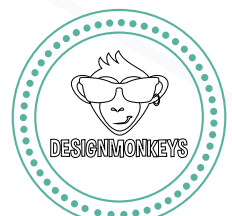


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