

W H I T E P A P E R

# FABWELT (WELT)



# DISCLAIMER

The purpose of this Whitepaper is to give an introduction to Fabwelt (WELT), its technology, business model and the WELT token to potential token holders in connection with the proposed IDO. The information set forth below may not be exhaustive and does not imply any elements of a contractual relationship. Its sole purpose is to provide relevant and reasonable information to potential token holders for them to determine whether to undertake a thorough analysis of the company with the intent of acquiring WELT Tokens.

This Whitepaper does not constitute an offer to sell or a solicitation of an offer to buy a security in any jurisdiction in which it is unlawful to make such an offer or solicitation. Neither the Swiss FINMA nor the United States Securities and Exchange Commission nor any other foreign regulatory authority has approved an investment in the tokens.

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# ABSTRACT

Blockchains are tamper evident and tamper resistant digital ledgers implemented in a distributed fashion (i.e., without a central repository) and usually without a central authority (i.e., a bank, company, or government). At their basic level, they enable a community of users to record transactions in a shared ledger within that community, such that under normal operation of the blockchain network no transaction can be changed once published. Cryptocurrency or crypto is the first and biggest use case of blockchain.

As cryptos continue to be a global phenomenon, industries all around the world are looking for more ways to incorporate this frankly revolutionary technology into their core products and services. Online gaming has become a breeding ground for exciting innovation in this space. Developers are inventing new methods to leverage cryptocurrency to purchase and trade in-game products, cosmetics, unlock characters, and much more. The convergence of the virtual and the real – our metaverse – has never looked so good.

With the advancements in PC, console and mobile gaming, there has been a noticeable increase in the gaming industry's interest in cryptos. Undoubtedly, crypto games are now disrupting the traditional games market by allowing players to earn while playing, thereby rewarding their time and effort.

In a report published by the Worldwide Asset exchange, it was stated that over 75% of online gamers wanted to exchange their virtual assets for a currency that would be used across multiple platforms. Crypto gaming has grown in popularity largely due to its ability to allow players to collect and trade virtual assets that can be exchanged and traded anywhere in the world. It has also proven to be a secure and simple way for the gaming industry to earn money. With crypto games rising in popularity, so has the NFT gaming sector. In the first quarter of 2021, crypto gaming experienced an upgrade in the form of NFT games, which transitioned from Play to Earn games to collectible games based on the Pay to Earn principle. Trends have always propelled the gaming industry, and the latest trend in NFTs is no exception. While it is no secret that the NFT market has grown to become a billion-dollar market, without a doubt, games are one of the best-suited use cases of NFTs. Much of the NFT industry is now focused on gaming, which has enormous potential for providing gamers with unique in-game item collection options.



Although the terms crypto gaming and NFT gaming are frequently used interchangeably, there is a significant difference between the two. While crypto gaming focuses on using crypto coins to transact with other players, native tokens are utilized to generate or gather NFTs in NFT gaming. Through NFT gaming, any assets in the game like utility, armor, land, or any asset, can become NFT and can easily be owned, transferred, and sold on the blockchain. The NFT gaming platform also gives gamers access to NFT markets to buy and sell one-of-a-kind NFTs.

Furthermore, a new type of blockchain gaming that combines decentralized finance (DeFi) features with gaming is also gaining traction, this is also known as GameFi. We should see a lot of supporting products around GameFi (Game Finance) which give crypto games new dimensions. For example, players can collateralize their game assets to take loans or simply borrow an asset for in game activity to yield more assets.

Although most games are currently designed around NFTs in the crypto space, NFTs are also gaining popularity. Unlike non-fungible tokens, fungible tokens can be replicated and exchanged with the same value for one another.

As more money is now being invested in the market, there's no doubt that crypto gaming is all set to become an industry of its own. Several studios are also now jumping to the crypto gaming bandwagon, to capitalize on the latest trend. It's only practical that the growth of the online gaming industry is something that crypto gaming should seek to exploit since it has apparent benefits for both players and developers. From the potential to earn to ease of transactions, the ability to play anywhere, and the enhanced levels of safety and security, crypto gaming improves the overall gaming experience for gamers while providing new income streams for developers.

# INTRODUCTION

With the support of blockchain technology, cryptocurrency has changed the world of virtual assets. Digital games of all genres will be significantly impacted by this technology in a new and unique experience for gamers and non-gamers. This is where Fabwelt comes into place. We are about innovation, and we integrate the world of NFTs, Play to Earn and DEFI into the gaming industry.

FABWELT creates a gaming platform that brings blockchain technology into the core of high quality games of all types or genres. We achieve this by utilizing the finest tech of both worlds, beautiful high-quality games and the latest blockchain technology.

The gaming industry is already big and keeps growing. When Fabwelt combines this industry with blockchain technology, we create unique, one-of-a-kind gaming experiences never seen before. We bring both worlds together where gamers and non-gamers can benefit and experience something unique. Fabwelt realizes this by developing high quality games like those already known in the gamer's world (Call of Duty, Grand Theft Auto, Halo) and boost playing strategy and fun or even the way professional gamers earn their income. We integrate in-game NFT technology, Play to Earn and DeFi right into the core of these games. In-game NFTs not just as collectables, but as strategic utilities, Play to Earn on a whole other scale never seen before, and DEFI like staking opportunities and in-game farming. This is what Fabwelt will bring you!



# THE PROBLEM

Both the gaming industry and the blockchain industry are growing fast over the last couple of years. Therefore, many projects are focused on integrating blockchain technology into the gaming industries these days. The biggest aspect of integrating such technology into games is the use of Non-Fungible Tokens (NFT) and Play to Earn. We find that all projects mostly use simple, retro-like games and use the NFT tech only as collectables. Play to Earn is focused on one game only for the entire ecosystem on a project token. Even the bigger projects only have one game to sustain their entire ecosystem.

This greatly limits the gaming experience for gamers as they need to wander around this world of projects to find the game genres they like and they need to play games from different projects and earn different tokens. The NFT technology is mainly used as collectable items in games. Finding more diversity within a project with high-quality games, we find it's non-existing in crypto space.

But to integrate the big gaming industry, and especially the professional gaming industry, there is a need for a much bigger diversity within a gaming ecosystem itself supplemented with high-quality games from all kinds of genres. Blockchain technology even provides more possibilities and utilities than is used now and will give gamers a more unique experience they are always looking for. This is where Fabwelt comes into place!



# THE FABWELT SOLUTION

Fabwelt creates games and technology to fully integrate blockchain technology for a advance gameplay experience. High-end games will be developed for all types of genres like 3D First Person Shooters, Action-adventures games, Simulation games, Strategy games, Fantasy gaming, etc. All games Fabwelt produces will be integrated with blockchain technology at its core. This means a full experience of in-game NFTs, Play to Earn and in-game DeFi.

## IN-GAME NFTs

The in-game NFT technology that we provide in our games will be far more extended than the use as collectables only. We introduce NFT technology in our games as usable utilities supplemented by the known use cases as collectables and assets.

Using NFTs as in-game utilities means players can use specific NFTs to trigger special features/actions during gameplay. Few examples are:

- Making the character running faster for a short period
- Opening doors/boxes
- Give your opponents a cloudy vision for a short time
- Activate infinite ammo
- Look through walls
- Increase building speed

The number of use cases that could be used this way is unlimited. But they all give the players the same thing, strategic advantage over their opponents.



These NFTs as utilities can only be used once so it's always limited to the amount of a specific NFT the player owns. The NFTs can be bought and traded on NFT markets like normal NFTs and are graded depending on how special the utility it provides during gameplay.

Many common NFTs can be used as utilities across the Fabwelt gaming platform but some will be game-specific. When an NFT is used by its owner during the game, the NFT will not be burned but transferred back to the stock to be sold again to a new owner. This creates a circular ecosystem of in-game NFTs and sustains the Fabwelt gaming platform.

The NFTs are based on ERC1155 technology and a sufficient stock for every NFT will be created. The price of an NFT varies upon different aspects like rareness and the amount of impact an NFT has on the game strategy. As Fabwelt will organize regular worldwide tournaments for all games, selecting and buying the NFTs will become part of the strategy of the gamer to get that advantage over its opponents and win the prize pool. When NFTs are bought by gamers they are also sustaining the Fabwelt ecosystem.

We also introduce ultra-rare NFTs that will give an owner a very special utility during gameplay. These NFTs cannot be bought but only be earned by staking the Fabwelt token. An owner of such NFT can sell it on the known NFT markets.

The whole in-game NFT structure that Fabwelt introduces will give great fun and strategic excitement to all gamers and especially the professional gamers during tournaments. It's always epic to surprise your opponents with something unique that they did not know you had and win the game!

Next to the NFTs as in-game utilities, we will also provide NFTs as collectables and assets for the gaming platform. Gamers can earn unique NFT cards by playing games and achieve milestones that are part of a game. These cards have different degrees of rarity and can be traded on the known NFT markets. Collectable NFTs will also be used to represent assets and upgrades in a game. As long as a gamer owns the NFT, they have the asset or upgrade available in the game. Few examples of these items or upgrade a NFT can represent are:

- A special weapon
- A car upgrade
- Points multiplier
- A game character
- Unlocking a secret level.

Fabwelt will extend this feature across its entire gaming platform. The same NFT represents items & upgrades on different games within the Fabwelt gaming platform. This will add more value to the NFT and for its owner. It's fun to have an NFT that represents a unique game character and you can use the same character in a wide variety of games giving a player its own online gaming identity.





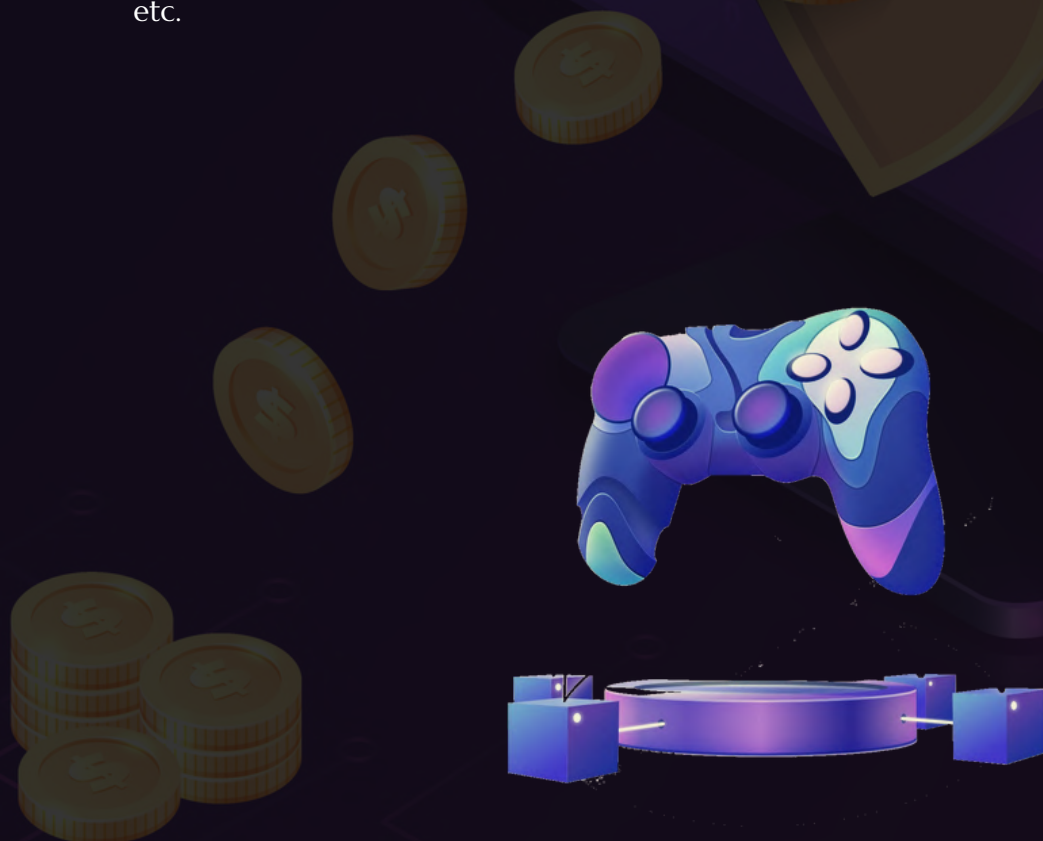
# PLAY TO EARN & PAY TO PLAY

To further incentivize gameplay Fabwelt will introduce Play to Earn on all games. Every game Fabwelt develops will have a points system at its core where players can earn points in many different ways during gameplay. All points collected will give the player a chance to claim rewards in the form of Fabwelt tokens (Points to Reward). Because all games that Fabwelt produces are part of the same ecosystem, the points to reward ratio will be mostly the same. Because Fabwelt will develop such a variety of games, it will attract a much wider audience of gamers to its ecosystem.

Next to Play to Earn we introduce Pay to Play to the ecosystem. To play certain levels, participate in tournaments or get certain addons, gamers need to pay in Fabwelt. This feature will also sustain the Fabwelt ecosystem further.

For the gamers to keep track of all we plan to introduce a gamer's platform where gamers can see their game statistics from all Fabwelt games. They can see what kind of NFTs they own and they can claim the rewards that were earned on different games. The platform itself will be a tournament for gamers as we introduce a ranking system for the players to compete with each other. We incentivize this by organizing weekly and monthly contests with prize pools for the top players. The gamers platform will be the hub for the whole gaming platform.

All games will be available on a variety of platforms like WebGL, Windows/MAC, Android, IOS, etc.



# MVP & DEVELOPMENT

For the in-game NFT and Play to Earn technology Fabwelt developed an MVP, a 3D First Person Shooter called Arsenal. After a successful closed beta testing, with over 7k submissions, Arsenal will be deployed for a public beta testing at the end of september 2021.

(For a more detailed and in-depth document we prepared a technical paper that can be found on [www.fabwelt.com/public/Arsenal-techpaper.pdf](http://www.fabwelt.com/public/Arsenal-techpaper.pdf).)

The development of a second game has already started. It's a Fantasy Gaming platform never seen before called Fanwelt. Fully integrated with blockchain technology to give fantasy gamers a whole new experience and more flexible gameplay.

(For a more detailed and in-depth document we prepared a technical paper that can be found on [www.fabwelt.com/public/Fanwelt-techpaper.pdf](http://www.fabwelt.com/public/Fanwelt-techpaper.pdf).)



# USE-CASES

- Gaming ecosystem
- Staking
- DeFi

## GAMING ECOSYSTEM

Fabwelt will introduce a sustainable ecosystem for its gaming platform. It's important to have, next to having fun, incentives for the gamers. Sustaining such incentives means there is a need for different ways of income in the form of Fabwelt tokens:

### Pay to Play

Although Fabwelt wants to provide a free experience for gamers on the gaming platform, certain levels & addons require fees to unlock.

### Tournaments

Fabwelt will organize weekly/monthly tournaments for different games on the platform. Fees will be required to participate in these tournaments.

### NFTs

Both in-game NFTs (As utility or Collectable) need to be bought on NFT markets. The revenue will benefit the ecosystem. Each NFT has a 10% tax fee. When a gamer sells his NFT, 10% of the revenue will benefit the ecosystem. Buying these NFTs are as good as mandatory for players to have a strategic advantage over their opponents in tournaments.



Gamers will receive good incentives in different ways in the form of Fabwelt tokens:

## PLAY TO EARN

Each game has its own unique points system. By achieving various goals, players earn points. These points can be claimed as rewards in the form of Fabwelt tokens. We introduce a Points to Reward ratio that's flexible, meaning it varies on the number of players that are active on the entire gaming platform.

## NFTs as collectable

Gamers can earn special and rare NFTs by achieving various goals in the games. These NFTs can grow in value depending on their rarity and can be freely traded on the known NFT markets.

## Tournaments

Every tournament Fabwelt organizes comes with prize pools for the top players at the end of each tournament and prizes for special awards. We will attract professional and non-professional gamers from all over the world.



## STAKING

Staking is the most widely used use case in cryptocurrency. It offers users the simplest choice in gaining yields just by holding the tokens over the protocol. Percentages are provided with and without compounding with annual percentage rate and annual percentage yield respectively.

Fabwelt will provide a wide variety of staking benefits in the form of Fabwelt tokens or partner tokens.

The staking tech will also be used to let players earn ultra-rare NFTs that can be used as utilities or collectables on the gaming platform. An owner can either choose to use them during gameplay or sell it on the known NFT markets.

## DeFi

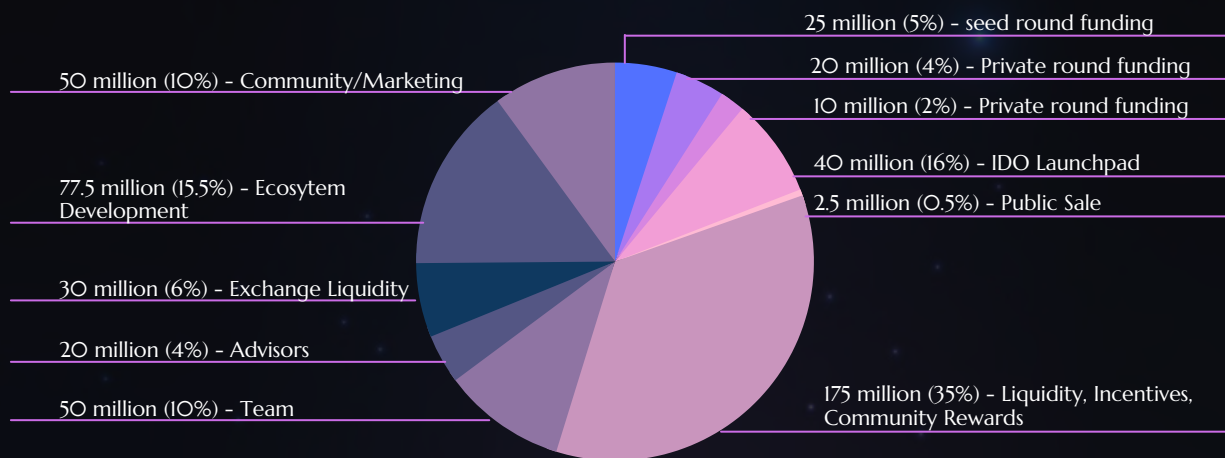
During the gameplay, Fabwelt integrates Decentralized Finance (DeFi) for players to capitalize in yields by staking fabwelt tokens to earn partner tokens. Gamers now have the opportunity to maximize their incentives by bagging tournament prizes while generating passive income with high APR/APY during gameplay.



# TOKENOMICS

The Fabwelt token is an ERC-20 standard-based Polygon (previous Matic) token (WELT). Fabwelt token contract has built-in transaction fees for various purposes. The contract will be renounced after successfully locked liquidity eliminating the Fabwelt team to change fees in the future. The token contract has no mint function available.

WELT Token Supply - 500 Million



## Transaction fees

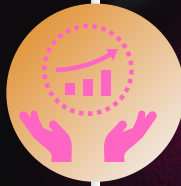
- 1% for Marketing & Development
- 1% for Staking & Play to Earn wallet (This wallet is dedicated to Staking & Play to Earn only)



# Roadmap

## Q2 2021

- Game development - "Arsenal"
- In-game NFT tech
- Chainsafe Integrattion
- NFT Market
- Marketing phase 1
- Polygon testnet deploy Arsenal
- Community testing



## Q3 2021

- Marketing Phase 2
- Website Upgrade
- Bounty Program
- Building community
- Start development Fantasy gaming
- Updated Arsenal in-Game NFTs



## Q4 2021

- Seed fundraising
- Private fundraising
- Strategic fundraising
- Marketing phase 3
- IDO & Public sale
- DEX & CEX listings phase 1
- Mainnet Launch Arsenal
- Staking portal

## Q1 2022

- Development gaming ecosystem
- Development gamers portal
- Weekly Tournaments
- New games
- Marketing phase 4
- DEX & CEX listings phase 2
- Mainnet launch Fantasy gaming platform



## Q2 2022

- Launch gamers portal
- Weekly tournaments
- New games
- Marketing phase 5
- DEX & CEX listings phase 3

## Q3 & Q4 2022

- Weekly tournaments
- New games
- Marketing phase 6
- DEX & CEX listing phase 4

